



Volume V, #10

BORIS THE SPIDER

A Journal of Duplicitous Deings, Raw Power, and Naked Greed

Oh, what a tangled web we weave
When first we practice to deceive.

—Sir Walter Scott—



16 Oct 95

OPAL STRIKES!

Those of you who take heed of the national news may have noted that a hurricane hit the Gulf Coast Wednesday, 4 Oct. Those up on their geography will have noted that Ft. Walton Beach was essentially ground zero. Destin, where Wayne 'Disaster Magnet' Morrison lives (if the lynch mob hasn't found him yet), being lower and narrower got slammed badly too. What used to be a 20 minute drive from here to there along the beach is now a 50 min drive and a \$2 toll; without the new Mid-Bay Bridge it would've been a 2 hour drive.

We were without power for 46.5 hours, although phone service was continuous. We lost about a third of our fence, 2.5 trees (Opal finished off one that Erin started) and a few dozen roofing tiles. The mail was being delivered by Friday. However, the Eglon E-NET node was down from early Wednesday to Monday morning. At the deadline, only CIRCUS MAXIMUS had a complete set of orders on file.

Thus the delay in the issue. Between wrasslin' with downed trees, pleading with contractors to come by and give estimates, rewriting a text, e-mail delays, there was no way this issue was going to be on time, despite having the Discoverer's Day holiday off.

If I may once again holler, 'Get your orders in EARLY!' You never know what's going to happen down here. Then too the next deadline is a federal holiday, so there will be no mail delivery that day.

BETTING BOOTHS are open for the last time for the great chariot race. See p 16 for details.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH:

Adversity happens.
Faith manages.

—Prof W. Dwayne Belt

—Acet Ambassador Lantini of Nibori

By the way, the record for the longest postal DIP game is Fall 1989.

Kevin Wilson ('Boris IX', 'Ultrapietism') is still looking for players for 4000 A.D. He's got a few players from Chris Hawker's S.O.B. but could use a few more. If interested, send him a SASB, legal size, and bearing 55¢ postage and he'll send along a copy of the rules and the board. He does have permission from the copyright holder for this.

BOOS & KUDOS

This month's Madame Bolduc Press Excellence Award goes to Ron Fisher for his article delineated Rome in 'Boris IX'. Ron wins an extra issue.

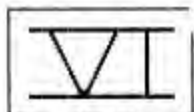
The Me Nar SuperSuday Bomb is lobbed upon Paul Saunders for NMRing out (again).

PERSONAL COMMUNICATIONS HERE (MAYBE):

DEADLINE FOR MOST GAMES IS NOON (CDT) 11 NOV 95



Now What?



199485

FALL 1915

WALL STREET JOURNAL--The Duke appears to be sending Archduke Wayne a message of "Let's be friends" by vacating POR even while the Archduke supports the Tsar in BER against the Duke (though soon to be King). Meanwhile, the principals face another 26 years of war to set a modern record. Investors aren't happy.

TROOP MOVEMENTS

AUS (Morrison): [F Nrg-Glad](nsp), A Tun-Rom, F Tyn C A Tun-Rom, F Ion-Tun, [F Lya S A Pie-Mar](r-???), A Tri S A Boh-Mun, [A Mun-Kie], A Sil S RUS A Ber, [A Boh-Mun], A Tri-Ven, A Gre H, [A Pie-Mar].
ENG (York): [F Ciy-Edi], F Iri-NA, [F Nth-Edi], F Den S F Bal-Swe, [F Bal-Swe], A Kie H, A Ruh S A Kie, [A Mar S A Mar](nau), F Par Mid, F Spa(sc) S F Wes-Lyo, F Wes-Lyo, A Gaz S A Mar, [A Mar S F Spa(sc)], A Bur Hiu.
RUS (Anderson): A War-Pru, [A Nwy-Swe], A Ber S AUS A Mun-Kie, F Con-Aeg, A Sev-Ukr, F Aeg-Ion, A Fin S A Nwy-Swe.

Orders in brackets fail: d = unit destroyed due to lack of valid retreat; imp = impossible; nau = unit not so ordered; nsp = no such place; nau = no such unit; nvr = no vote received; oth = off the board; otm = unit on the move; r-??? = unit is dislodged; u = unordered. Austrian FLYO must retreat oth or to TUS.

SUPPLY CENTER CHART

AUS: Bud Tri Ser Nap Rom Ven Vie Gre Mun Par Bul Rum Tun
ENG: Edi Lon Lpi Hul Bri Kie Den Swe Bre Par -Ber Mar Spa
RUS: Mos Sev War Con Smy Ank Nwy SIP +Ber

(13) Exen +
 (14) Tear +
 (9) Build +

* If Austria retreats FLYO oth, may build I.

Due next time are orders for the retreat, build/tears and Spring 1916. Shall we try an accelerated schedule again? If so, orders due by 28 Oct.

ALDA-CHUR

FALL 1915 ACTION: The pound falls to \$12 while the ruble climbs to \$9.

Company	\$	Kroner	Pounds	Rubles	Value
PRB	3	0	0	567	\$5106
RVE	15	0	368	15	\$4444
WOMEX	1	0	893	0	\$3997
NEWBOT	4	192	0	74	\$3166
USED	0	183	20	0	\$2619
RETW	2293	0	0	0	\$2293
CCH	1	80	0	0	\$1041
FROG	10	73	0	0	\$ 959
MT	0	0	0	0	\$ 0

LEGEND: CCH = Corporation for Currency Holding, FROG = Federal Reserve Option and Guarantee, NEWBOT = Neenah World Board of Trade, PRB = People's Revolutionary Bank, RETW = Retired Wayne, RVE = RV Exchange, USED = Uranian Circus Exchange & Depository, WOMEX = Wordelmann's Monetary Exchange.

The Alda-Chur Bourse is open next season; note both seasons could happen before the next issue.

STELLAR CONQUEST

The games are presently awaiting:

FLESH GORDON--Combat and production orders for Turn 40.

SIMON WAGSTAFF--We have orders for Turns 37-40 in hand. Turn 37 combat this time.

Please expedite your orders. Let's finish these by Christmas.



PEACE PROPOSED! ITALY SPARED!

VII

Fall 1910

1994 AT

MURKWOOD: A combination of German intervention in ROM and incompetency (???) has kept Italy alive. But for how long and for what purpose? Enquiring minds and greedy speculators want to know! Russia is doomed too should Germany and Turkey cooperate (likely, but don't hold your breath afterwards). Germany has the upper hand in the eventual shake-down, but Kaiser Wayne becomes then very much in the middle.

TROOP MOVEMENTS

ENG (Hanna): [A Gas-Mar], F Spa(ac) S A Gas-Mar, F Mid-Wes, F Tun S F Mid-Wes, F Bra-Mid, A Wal-Bre, F Eng C A Wal-Bre
GER (Morrison): [A Bur S ENG A Gas-Mun](nao), [F Kie-Bal], F Swe-Nwy, A Mos-Ukr, A StP-Mos, A War S A Mos-Ukr, A Gal-Vie, A Boh S A Gal-Vie, A Tri S A Gal-Vie, [A Ven-Rom], F Bal H;
ITA (York): F Lyo S F Pie-Mar, [F Pie-Mar], [A Rus-Rom](neu), A Tus H(u),
RUS (Carbonneau): A Bud-Ser, [A Sev S TUR A Rum](d), A Vie-Bud
TUR (Anderson): [A Tri S AUS A Gal-Vie](neu), F Adr S A Tri, [F Ion-Nap], A Rum S A Arm-Sev, A Arm-Ser, [F Nap-Rom], F Aeg-Ion.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nao = not own unit; nao = unit not so ordered; nap = no such place; neu = no such unit; oib = off the board; oim = unit on the move; r-??? = unit is dislodged and must retreat; u = unordered.

SUPPLY CENTER CHART

ENG: Edi Lon Lps Por Spa Par Bre Tun
GER: Ber Kie Den Hol Swe Mun Bel Nwy Mos StP War +Ven +Vie
ITA: -Nap Rom -Ven Mar
RUS: -Sev -Tri -Vie Bud +Ser
TUR: Ank Con Smy Gre Bul -Ser Rum +Nap +Sev +Tri

(8) Even
 (13) Build 2
 (2) Tear 2
 (2) Even
 (9) Build 2

Due next time are builds/tears, orders for Spring 1911 and your vote on a proposed E/G draw.

EMBASSY BEAT

Russian Government in Exile in Austria to CON: Trust between our governments has been damaged by suggestions of Turkish forces controlling SEV.

BORIS WORLD PRESS REVIEW

Pravda: Turkish forces have abandoned their allies, ill prepared to fight a major land war with Germany.

CLASSIFIEDS

The marble steps of the Vatican may soon see German boots climb the steps as the Italian scurry out the back door.

Russian Crown Jewels for sale dirt cheap.
 Turkish Crown Jewels for sale at bargain prices.

BOLDHOME

FALL 1910 Action

RVE sells 500 marks, then buys 850 piasters (\$75+850-901 = \$34)
 PRB sells 500 lira, 500 marks, and 500 rubles and then buys 1500 piasters (\$64+385+380+860-1590 = \$99).

	USA	ENG	GER	ITA	RUS	TUR
SPR 10:	1.00	1.49	1.72	0.77	0.76	1.06
FAL 10:	1.00	1.49	1.62	0.72	0.71	1.29

	USA	ENG	GER	ITA	RUS	TUR	Value
Corp							
PRB	64	2900	3250	0	0	3000	\$13520
RVE	75	3000	4400	0	0	0	\$11673
CLOWNS	57	2700	1400	0	1500	400	\$8044
Par	0	1000	1000	1000	1000	1000	\$5800
TPB	31	700	1300	300	300	1600	\$2465
RTE	0	1000	500	300	500	1750	\$4970

Legend: CLOWNS = Contentual Liberties of Worthy Nations Securities, PRB = Peoples' Revolutionary Bank, RVE = RV Exchange, TPB = Tundra Pest Bank



Is Italy Selling Out?

VIII

Fall 1987

1994 AU

CLIFFHANGER—Events in Europe continue to confound the "experts" here. Just when a Western alliance against Wormtongue appeared to be gelling, Italy has apparently broken ranks with England and the rump Germany. Wormtongue evidently traded VEN (which he probably couldn't have held anyway) and Italian withdrawal from AEG in exchange for support into KIE (and therefore security for A BER). King Rudy would get 2nd place in a three-way draw, rather than maybe third in a 4-way draw. Undoubtedly, Italy and Austria are just awaiting an opportunity to stab each other. The smart money is on Wormtongue. Folks, say "Aut Weidersehen," to Kaiser Marcel.

TROOP MOVEMENTS

AUS (Fryling): A Len H, A Mos S A Len, A Smy H, A Con H, A Bul S A Gre, F Adr H, F Alb S ITA F Aeg-Ion, A Vie-Gal, A Tri-Vie, A Ven-Tri, A Tri-Mun, A Boh S A Tri-Mun, A Sil S A Ber, A Ber S ITA A Mun-Kie, A Gre H.
ENG (Anderson): (A StP S A Swe-Lyn)(neo), F Bar S A StP, (F Tyn-Ion), F Bal S GER A Kie-Ber, F Lyo S ITA A Pie, A Swe-Nwy, F Sks-Swe.
GER (Carbonneau): (A Kie-Ber)(r-???) (A Ruh S ITA A Mun)(otm), A Hol S A Ruh, (A Bel-Den)(imp).
ITA (Zodda): A Rom-Tue, A Apu-Ven, A Tue-Pie, A Pie-Mar, A Mun-Kie, F Ion-Tun, F Aeg-Ion.

Orders in brackets fail: d = unit destroyed due to lack of valid retreat; imp = impossible; neo = unit not so ordered; nap = no such place; nau = no such unit; otm = off the board; otm = unit on the move; (u) = unit unordered. German A KIE must retreat otm or to DEN.

SUPPLY CENTER CHART

AUS: Bud Tri Vie Gre Ser Con Rum Ser War Mos Mun Smy Ank Ber-Ven Bul	(15) Even
ENG: Edi Lon Lpl Nwy Swe Per StP	(7) Even
GER: -Kie Den Bel Hul	(4) Tear 1*
ITA: Nap Rom Tun Mar Spa Bre Per +Kie +Ven	(9) Build 2

* If German A KIE retreats otm, will be even.

Due next time are orders for the retreat, the builds and tears, and Spring 1988.

EMBASSY BEAT

KIE to LON and NAP: If we work together, we can beat Austria back.

--BRITANNIA (continued from p 17)--

DANES (2): 3A @ York; 2A @ Lothian; 1A @ Bernicia, Downlands, Essex, Lindsey, N Mercia, Pennines, S Mercia, Suffolk; 4A @ Sween/Canute @ Frisia.

@tote: Green 108, Purple 79.5, Blue 57, Red 49.5.

LEGEND: A = army, C = cavalry, L = leader, R = raider, (#) = population points, r-??? = retreats to ???.

--CLEARWINE (continued from next page)--

LEGEND: BUTTS = Bankers Universal Trust & Trade Services, PRB = Peoples' Revolutionary Bank, RetW = Retired Wayne, RVE = RV Exchange.

NOTE: The Clearwine Bazaar has closed due to lack of business.



TURKEY INVADED!! RUSSIAN FLEET SMASHED!

1X

Fall 1902

1995X

CLEARWINE: Italian marines are running amok amidst the abandoned souvenir shops of SW Turkey while their Russian counterparts grimly try to tread water. England and France continue their "discussions" about control of ENG, meanwhile Germany and Russia keep edging ever nearer in hopes of intervening on the winning side.

TROOP MOVEMENTS

AUS (K. Wilson): A Tri-Vie, A Ser S A Bul, F Gre-Aeg, F Alb-Ion, A Bul S A Ser;
ENG (Zodda): A Wal-Lon, F Iri-Mid, F Nth-Bel, F Nwy H;
FRA (Gorham): A Bur H, A Mar S A Bur, A Par-Pio, F Bel-Eng, A Spa H;
GER (J. Shackle): A Boh-Mun, A Mun-Ruh, F Hel-Hol, F Kie-Den;
ITA (R. Fisher): A Tun H, A Rom-Ven, F Ion-Eas, F Aeg-Smy;
RUS (Meiruck): F Swe S F Bot-Bel, F Bot-Bal, (F Sev-Arm)(d), A Rum H, (A Ukr-Sev), A War H;
TUR (Deb Osborne): A Con H, F Bla-Sev, A Arm S F Bla-Sev.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat, imp = impossible; naq = unit not so ordered; nap = no such place; nau = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered.

SUPPLY CENTER CHART

AUS: Bud Tri Vie Gre Ser + Bul	(8) Build 1
ENG: Edi Lon Lpi Nwy + Bel	(5) Build 1
FRA: Bre Mar Par - Bel Por + Spa	(5) Even
GER: Ber Kie Mun Hol + Den	(5) Build 1
ITA: Nap Rom Ven Tun + Smy	(5) Build 1
RUS: Mos - Sev StP War Rum Swe	(5) Even
TUR: Ank Con - Smy - Bul + Ser	(5) Even

Due next time are builds/tears and orders for Spring 1903. Note Austral has changed his e-mail address.

EMBASSY BEAT

ROME: Admiral Maranara of the War Office let slip ... ah ... announced that the 1st Med Fleet would invade ... no ... visit southern Turkey this Fall while the 2nd Med Fleet continues eastward towards targets ... territories to visit south of Turkey. The War Office also announced the Roman East African Legion will continue training in TUN until called back to ROM sometime next year while the Alpine Legion of Naples will return to VEN for joint training with our Austrian allies.

BORIS WORLD PRESS REVIEW

Vienna Imperial Times: Imperial Naval Forces this season began a Tour of Force showing the flag in the Eastern Mediterranean. Naval forces advanced into the Ionian and Aegean Seas in joint maneuvers with the Italian Navy. News from the front remains grim with heavy fighting in and around the Ottoman lands. The Black Sea remains awash with the blood of Russian and Turkish sailors. In news from the home front, Oktoberfest is well underway with visiting German soldiers from their garrison in Bohemia participating in the festivities. However, the Germans are quickly wearing out their welcome and are being encouraged to go home before the French take their absence as an invitation to sample some German pastries in Berlin.

CLEARWINE

FALL 1902 ACTION:

RVE sells 500 crowns and 500 pounds (\$75+575+580 = \$1230)
PRB sells 500 pounds and 500 rubles, then buys 1600 lira (\$64+580+655-1280 = \$89).

	USA	AUS	ENG	FRA	GER	ITA	RUS	TUR	
SPR 02:	1.00	1.15	1.16	1.08	1.14	0.80	1.31	0.86	
FAL 02:	1.00	1.10	1.06	1.08	1.14	0.96	1.26	0.86	
WIN 02:	1.00	1.15	1.11	1.08	1.19	1.01	1.16	0.76	
Corp	USA	AUS	ENG	FRA	GER	ITA	RUS	TUR	Value
PRB	39	500	1280	1800	700	1600	1900	0	\$6026
RVE	75	1500	1320	0	2000	0	2000	0	\$8013
RefW	0	1500	1000	1500	1000	500	500	1000	\$7515
Par	0	1000	1000	1000	1000	1000	1000	1000	\$7460
BUTTS	6963	0	0	0	0	0	0	0	\$6963

--Continued on p 4



INSHALL ANA EPOCH IV TSUK WINS!



THE CAST:

Danil Anderson (G = Green)
Rudy Zindma (O = Orange)
Miguel Teuk (B = Black)

Daniel Farrow (R = Red)
Debbie Osborne (A = Azure)
Marcel Carbonneau (P = Purple)

THE CAST:

AII: E(n2); **AIV:** Bal(c), Can, Da(8), Wan; **AV:** GaD(M), **AVI:** EAn(M), EP(c), GaV(C,F,M),
PSD(c), Sum, Uln(M), Zog(M); **AVII:** Arac(M), alus(M), EAr, Hig, Iro, New, Ndu, Scu,
BII: 1,7), UT; **BIV:** ES(2); **BV:** Abic(M), GPC(3), WGu(M), Wio; **BVI:** Bro, Can, Cey, Mal, Pat;
BVII: App(C,F,M), Ber, Gai, Mex(c), NAn(M), PSh, San;
GI: Mad SA; **GIV:** Lev(M), MTI, Nub(M), UNi; **GV:** BSB, CEu, Hek, Han(C), Koc, NEP(c);
GVI: Hin(F), Iai(F,M), We, Yel; **GVII:** Car, Iir, Mao(C), SIK, Sze(M), Yan;
OII: RCB, WDr(F), **OV:** CMa, Nap; **OVI:** Cre(M), Wlb(2,C), **OVII:** L(b, Nii(M), Lin(M), Pyr(M),
Sha(M),
PII: Mor(c), Pui(3), **SAIC:** Sid(2,c,F), **PIV:** MxK(C), Pal(c,F); **PV:** PPI(3); **PVII:** .
RI: Gok,F; **RVII:** Dan, Del, LRh, Tor(c), WSL
Fleets: At(A,B,O), Bui(A), BoB(A), Car(B), EMS(O), Ind(A,B), Nth(A), Pac(A), Red(G), SCS(P),
Sud(G), WMS(O).

EPOCH III (concluded):

GERMANY (P): Play 1A.C.M @ BSB (1GVr-CEu), 2A @ CEu (4.2:4, 2.1:5, 6.1-4; 6.2:4
-1PVII, 2GVc), 1A @ NGs (5.1:3:9 -1AVII), 1F @ Nth (4.5:3 -1AP), 1A @ Alb (5.1:2 -1BVc),
1A @ WGs (5.1:4 -1BV), 1A @ Sca (6.5:1 -1AVII), 1A @ LRh (3.1:6; 6.1:3 -1PVII, 1RVII). Score
= 132 + C(2x3) + c(4) + M(5) + S(2) = Mid E(C-2) + S Eur(P-2) + N Eur(D=8) + SE Asia(P-2)
= 166.

SCORE: R(119), O(167), P(166), G(178), A(185), B(190).

LEGEND: A = army, C = Capital, c = city, M = monument, F = fort (on land) or fleet (at sea), r-?? = retreats to ??, S = sea points, A B G O P R = faction colors, I-VII = epoch
2GV = two green Epoch IV armies, 1R = one red fleet, (6.5:3 -1BII) = attacker rolls 6&5
defender (Black) rolls 3 and loses one Epoch II army.

ANDERSON: Had a good time. Let's do it again sometime!

CARBONNEAU: I started out thinking that one should grab as much land as possible, especially the resource sites, during each epoch. A player must plan his use of forts and Event cards to gain and/or hold onto point scoring areas in later Epochs even if it is for a point or two. I was lucky to play the Romans so, no other player, alone, in later Epochs received nations strong enough to completely kick me out of Europe.

Ending with Germany, the last player of the last Epoch on Northern Europe, with its value at 4 pts per land will help my final score. I thank Boris and the other players for a fun game and learning experience.

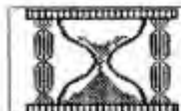
OSBORNE: It was fun playing in my first pbm game in years. I really enjoyed it and I'll be back! When's the next game?

TSUK: I'm pleased with the result in this game, particularly since I won with the USA. Having the Civil War and Rebellion event cards and keeping them until the last turn certainly helped. Many people say that the best Empire to get is not the Romans or the British but Spain, perhaps this victory is more evidence in their favor.

HOW TRUE

"When you can measure what you are speaking about, and express it in numbers, you know something about it; but when you cannot measure it, when you cannot express it in numbers, your knowledge is of a meager and unsatisfactory kind."

William Thomson, Lord Kelvin



WNNAPISITIM

EPOCH III

450 BC-300 AD



THE CAST

Michael Tsuk (O)
Paul Cieske (P)
Wayne Morrison (G)

Chuck Hanna (A)
Kevin Wilson (R)
Dan Osborne (B)

BOARD:

AI: Dee, Win; AII: Sib.
BI: MT(2,C); BII: Bal, Dal(2), Mor(2,C,BM), Nap; BIII: Lev, Lib, Nil, Nub, Pal,
Pin(C,BM), Sha(c), Uti, UTI(PM), Zag.
GI: Che(f), SiK; GII: Ars, Cre(c,RM), Lin(AM), PPI(c), PSD.
OII: Cas, Dan(2,f), Dri, SAn(c,f).
PI: Hin(2), Tar(3,PM), Tur, Uin(2); PIII: Alb(f,PM), CEu, CMA, Hig, NGa, Pyr; PV: WAn.
RII: GPC, Wei(C,f), Yel(c).
WI: LTI(3,C,f).
Fleets: EMS(B), Red(G), WMS(A).

SQAR (SP/VP): R(10+/23+), A(12+/25+), G(19+/30+), O(22/17+), P(21/58), B(28/51).

EPOCH III (continued):

Paul has NMR'd out. Mike Tsuk has assumed the Orange position.

MAKRYA (O): Play "Sub-Saharan Migrants" @ Cas & Mad. 1A,C,CM @ GaD, 1A @ GaV, 3A
Uin (6,5:4; 4,2:6; 1,1:3; 5,1:2-2OH(2PI), 1A each @ EGh, Irr, Cey. Score: 17 + C(1x2) +
c(1) + M(1x2) + Mid E(P=3) + Chins(P=3) + India(D=6) + N Eur(P=1) + SE Asia(P=1) = 36.

HAN DYNASTY: No show.

MAKRYA (GII): 1A,C,F @ Cam.

WUANG-AM (G): Play 1A @ Mon; play "Surprise Attack" & 2A @ Wei (5,5:5; 6,3:6; 5,4:6; 4,2:1
-1OH, 1RII,f,C +c), 1A @ Tar (6,3:5; 6,1:4-2PI), 1A @ Yel (6,3:1-1RII,c), 1A @ GPC (6,2:4
-1RII), 1A @ Yan. Score: 30 + C(1x2) + c(2) + M(3) + S(1) + Mid E(P=3) + Chins(d=6) +
India(P=3) + S Eur(P=3) = 53.

ROMANS (R): Play "Barbarians" in Sahara: Sha (3,1:3; 4,2:5). Play 1A,C,BM @ Sha, 1F @
WMS (6,4:4-1AP), 1A @ Sib (6,4:2,1-1AII), 1A @ Sha (6,2:1-1BII), 4A @ Lib (5,1:6; 6,3:6;
6,1:6; 6,2:6; 5,1:6; 6,1:6; 5,4:2-3RII,1BII), 1A @ Nil (6,6:6; 6,1:6; 5,3:5; 5,5:4-1BII), 1A @
Nub (6,2:3-1BII), 1A @ Uin (6,4:1-1BII), 1F @ EMS (4,1:1-1BF), 1A @ Cre (6,1:4,2
-1GI), 3A @ Pin (1,1:4,3; 6,2:6; 5,2:5,4; 3,1:6,5; 6,5:4,1-2RII,1BII,C +c), 2A @ Mor
(1,1:2; 6,3:2-1RII,2BII,C +c), 1A @ Lev (4,3:3,1-1BII), 1A @ UTI (6,1:4-1BII), 1A @ Zag
(5,3:6; 4,2:4,2; 4,1:4; 1,6:6,4,1-1RII,1BII), 1F @ Sap, 1F @ Cre. Score: 23 + C(1x2) + c(2)
+ M(3x2 + 3) + S(2) + Mid E(P=3) + N Afr(C=6) + S Eur(D=6) = 53.

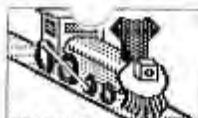
SASSANIDS (A): Play "Pirates" in Car. Play "Civil War" in Sap (6,5:6+1 no), Sha (4,2:6 no),
Pin (3,2:2-1RII,c), Play 1A,C,AM @ Zag (1RII r-UTi), 3A @ PSD (1,1:2; 4,2:5; 6,5:5
-2AII,1GI), 1A @ Lin (5,3:2-1OI), 1A @ Uin (6,4:6; 6,5:5-1OI), 2A @ UTI (6,2:3; 5,1:5;
5,4:5; 4,3:4; 2,1:3; 6,5:4-1AII,2RII), 1A @ GaV (2,1:6-1AII), Score 25 + C(1x2) +
M(2x2 + 2), S(1) + Mid E(D=6) + India(P=3) + S Eur(P=3) = 46.

SQAR (SP/VP): P(21/58), A(21/46), G(22/36), G(26/53), B(28/51), R(35/52).

We'll halt here awaiting Epoch IV. You have drawn _____, I need your pass/
hold druthers soonest. Would like orders from Dan for the Guptas, Goths and Huns.

BOARD:

AI: Dee, Win; AII: Pin(BM); AIII: Lin(AM), PSD, Uin UTI(PM), Zag(C,AM).
BI: MT(2,C); BII: Bal, Dal(2); BIII: Pal.
GI: Che(f), SiK; GII: Ars, Cam(C,f), PPI(c); GIII: GPC, Mon, Tar(PM), Wei(c), Yan, Yel.
OII: Cas, Con, Dan(2,f), Dri, SAn(c,f), Mad; OIII: Cey, EDe, EGh, GaD(C,DM), GaV, Irr.
See.
PI: Hin(2), Tur(2); PIII: Alb(f,PM), CEu, CMA, Hig, NGa, Pyr; PV: WAn.
RII: Cre(f,PM), Mor(c,BM), Lev, Lib, Nap, Nil, Nub, SAp(C,RM), Sha(c), Sib(RM), Uti.
WI: LTI(3,C,f).
Fleets: Car(A), EMS(R), Red(G), WMS(R).



VENGEANCE IS MINE

Michael Quist is the new Engineer

"So Many Trains - So Little Track"

SR #2 (concluded) & OR #3



PLAYER HOLDINGS:

John Butts: 3-NYC, C&SL: \$85 (Priority Card)

Paul Zieske: 1-B&O, 1-NYC, 1-PRR, C&A: \$40

Chuck Hanna: 4-B&O(P): \$0

Michael Quist: 1-B&O, D&H: \$210

Wayne Morrison: 3-B&O: \$100

Don Chinnery: 4-NYC(P), SVNRR: \$9

A formal protest was received concerning the acceptance of the standby orders for T.J. Klauert with the last report. As I stated in the August game report, I would accept standby orders for T.J. should he fail to send in orders. I realize that the standby orders did not result as normally "expected", however I consider them to be legitimate and am ruling that the previous results will stand as reported before. Michael Quist is now the player of record for T.J.'s position.

I appreciate receiving corrections and comments concerning the GMing of the game. I am not perfect, but I do try to be a fair and impartial to all.

COMPANY STATUS:

Name	Trains	Value	Pool	I.O.	Par	Treas	Tokens
B&O	2-2*	A 90	0	1	\$100	\$760	2
NYC	1-2*	C 76	1	1	\$100	\$920	3
PRR	---	---	0	2	???	---	---

Stock Round #2 Continued:

John: Pass (Has \$55)

Paul: Pass (Has \$40)

Chuck: Pass (Has \$0)

Michael: Buy share of B&O from i.o. at \$100/share (Has \$110) B&O sold-out!

Wayne: Pass (Has \$100)

Don: Pass (Has \$9)

John, Paul, Chuck and Michael: Pass. stock round is over. B&O is already at the top. Wayne has the priority card for Stock Round #3.

Operating Round #2

Private Companies: +\$5 Don, +\$10 John, +\$15 Michael, & +\$25 Paul

B&O - Lay tile #7 in I17(w) for \$80, place token in J14 for \$40, run trains - I15-J14 (\$50) & J14-K13 (\$50), payout \$10/share dividend! +\$50 Wayne, +\$10 Paul, +\$40 Chuck, & \$20 Michael. Stock moves to A 100. No train purchase, treasury = \$400.

NYC - Lay tile #56 in F20(ne) (nite play), run train - E19-F20 (\$30), payout \$3/share dividend! +\$12 Don, +\$9 John, \$3 Paul, & \$3 NYC treasury. Stock moves to C 82, purchase 2-2* trains for \$160, treasury = \$760

COMPANY STATUS:

Name	Trains	Value	Pool	I.O.	Par	Treas	Tokens
B&O	2-2*	A 100	0	---	---	\$640	1
NYC	3-2*	C 82	1	1	\$100	\$760	3
PRR	---	---	0	2	???	---	---

Trains Available: 2, 33333, 4444, 555, 66, DDDBDD

Tiles On Board: E19(#57se) NYC, F20(#56ne), I15 B&O, I17(#7w), J14(#57ne) B&O

Tiles Available: 1(1), 2(1), 3(2), 4(2), 7(3), 8(8), 9(7), 55(1), 56(0), 57(2), 58(2), 69(1)

PLAYER HOLDINGS:

Wayne Morrison: 3-B&O: \$130 (Priority Card)

Don Chinnery: 4-NYC(P), SVNRR: \$26

John Butts: 3-NYC, C&SL: \$74

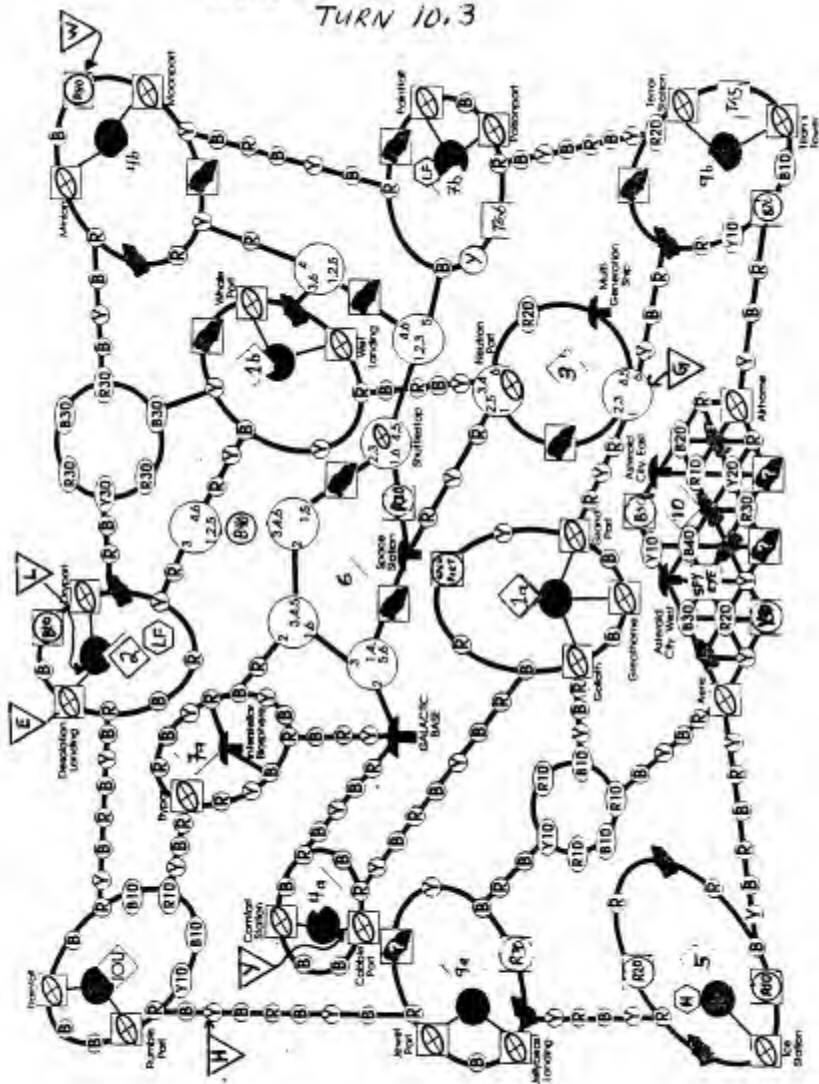
Paul Zieske: 1 B&O, 1-NYC, 1-PRR, C&A: \$94

Chuck Hanna: 4-B&O(P): \$40

Michael Quist: 2-B&O, D&H: \$145

DUE NEXT: Orders due (3 Nov) for next time will be for Stock Round #3. Good luck to everyone

MERCHANT OF VENUS
TURN 10.3





1835

House Rule Change Clarified!



Achtung!

It became clear to me that I hadn't made clear to you the intended scope of the rule change. My fault, not John's. The intent of the complaint was to make the "Pay dividends" part of a RR's orders default to "pay" if orders are tendered, not to allow a NMR RR to pay dividends, as one player assumed. Let's reword and try again. "Moved: That 'Pay dividends' shall be the default order for all-NMR railroads." If you wish to include NMR RRs state so as a separate vote.

Spielerstichung:

Farrow	117M, 4 BY(Dir)
Boritta	118M, 3 SX(Dir)
Früh	132M, Braun, #2, 1 BY
Chinnery	120M, Hann, #1, #5, 2 SX
Teuk	139M, #6, 3 SX
R. Fisher	200M, #3, 3 BY, 1 SX
Zieske	100M, PB, #4, 2 BY & der Zug

Gesellschaftstheilung:

Name	Value	Pool	I.O.	Cash	Trains	Tokens
#1			0	80	2	H2
#2			0	110	2	E19N
#3			0	80	2	F14
#4			0	5	2,2+	G5
#5			0	55	2	E19S
#6			0	75	2	C11N
BY	E134	0	0	400	22,2+	O15, L14N(3)
SX	D88	0	1	532	2,2+	H18, H20(1)
BA	C64	0	10	0	----	(2)
PR	D154	0	4	0	----	(2)

Aktienrunde 6:

Zieske buys 1 SX (100M-98 = 12M). SX sold out! BA is available!
All pass.

BY and SX are sold out so rise to A14N and C92 respectively.

Betriebsrunde 6:

Privates pay Zieske (+15M), Früh (+25M), and Chinnery (+30M).

- #1: Lay #8 in E10(e). Run H2-H4 (40M). Pay (#1 +20M & DC +20M).
 #2: Lay #5B in E10(e). Run E19-C11E (70M). Pay (#2 +35M, MMP +35M). Buy 2+2-train (110M+35-120 = 25M).
 #3: Lay #4 in D10(e). Run F14-F12. Pay (#3 +20M, RF +20M).
 #4: Lay #3 in E10(e). Run G5-F4 (30M) and G5-H4-H2 (60M). Pay (#4 +45M & PZ +45M).
 #5: Run E19-E21 (40M). Pay (#5 +20M & DC +20M).
 #6: Lay #5B in E10(e). Run C11W-B12. Pay (#6 +25M, MT +25M).
 BY: Lay #8 in E10(e). #57 in N12(e). Run O15-L14-M16-M19 (80), L14-J8 (70), L14-I17 (40). Pay dividends (DF +76M, RF +57M, PZ +30M, MMP +19M). Price rises to B134.
 SX: Run H18-H22 (30M) & H22-E21-E19 (70M). Pay (JB +38M, MT +30M, DC +24M, RF +12M). Price bubbles to C100. Buy 3-train? (610M-180 = 430M). Phase Change(7)?

SX gave orders to buy a 2+2-train. But there are none. Since they go just, we will give them the option to buy a 3-train and initiate the phase change with all that entails. Due next time are your orders for Aktienrunde 7 (SR 7) and Betriebsrunde 7.1 (OR 7.1) and as much of OR 7.2 as you can envision. Farrow has der Zug. Since the BA will likely float, we'll also halt things if the WT Directorate is bought. Remember, SX might not buy the 3-train! Send orders either way.

Spielerstichung:

Farrow	103M, 4 BY(Dir)
Boritta	154M, 3 SX(Dir)
Früh	211M, Braun, #2, 1 BY
Chinnery	214M, Hann, #1, #5, 2 SX
Teuk	200M, #6, 3 SX
R. Fisher	179M, #3, 3 BY, 1 SX
Zieske	122M, PB, #4, 2 BY, 1 SX

Gesellschaftstheilung:

Name	Value	Pool	I.O.	Cash	Trains	Tokens
#1			0	80	2	I22
#2			0	35	2,2+	E19N
#3			0	80	2	F14
#4			0	50	2,2+	G5
#5			0	75	2	E19S
#6			0	100	2	C11N

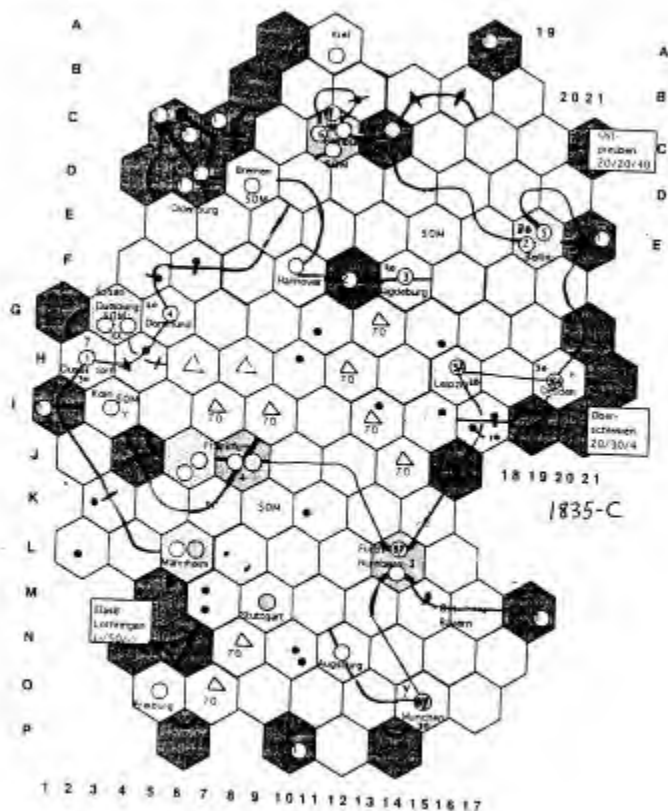
BY	B134	0	0	401	22,2+	015,614N(3)
SX	D98	0	0	840/820	2,2+,37	3018,120(1)
BA	C84	0	10	0	---	(2)
PR	D154	0	4	0	---	(2)

Verfügbare Züge:

The Bank has 9,587M/9587M.

Verfügbare Gleisteile:

#56(0), #57(0), #58(1), #69(1), #201(1), #30





SILVERTON

TURN 14B/15A



ERRATA: Wayne also sold 2 C at Pueblo (\$800). Yes; that's #25, Silverton Ag, not #23 lumber; it's also #28 Lake City Ag, not lumber. Chinnery has \$8775. The map had the wrong segment marked for #4 last turn. Farrow's claim #27 has 0.5 Ag. Gold can't go up 3, so it's at \$5500 (Paul may want to renegotiate with Don on future sales), and Denver lumber is at \$1000 (the text was right, the map was wrong).

PLAYER STATUS

#1: Don Chinnery: \$8775. (S+1, P), #80(4 C), #2(1.5 Au), P1, #11(0.5 Ag, D), #62, #61, #24(2.5 Ag), #13(2 Ag), #29(1 Ag), #27
 #2: Bill Wordsmann: \$29225. (S, P+1), P2, P3, #6(0.5 Au, D), P7, P4, #18(1 Ag), #30, P8
 #3: Wayne Morrison: \$4300. (S+1, P), #64, #39(2 L), #59(8 C)
 #4: Paul Zieske: \$5175. (S, P+1), P5, #12(1.5 Ag), P11, #52(5 C), P12, #47(3 C)
 #5: Michael Quist: \$9950. (S+1, P), #9(2 Au), #57(9 C), #53(4 C)
 #6: Dan Farrow: \$1430. (S, P+1), P6, #34, #26(1.5 Ag, D), #27(0.5 Ag), #36, #40

AVAILABLE CLAIMS:

#8: Fairplay (Au, \$500/\$250)
 #23: Silverton (L, \$700/\$200)
 #51: Rangely (C, \$400/\$100)
 Passengers Cards 9, 10, 13, 14, 16, 17
 #21: Westcliff (Ag, \$800/\$150)
 #28: Luke City (C, \$500/\$200)
 #66: Trinidad (C, \$400/\$200)
 The Deck

TURN 14B/15A ACTION:

#1: Sell 1.5 Marysville Au to Zieske for \$4875. Operate #2 (-\$200; 8 -> 0.25 Au), #13 (-\$200; 7 -> D), #29 (-\$150; 4 -> D), #37 (-\$100; 4+6 -> 2 L), #60(-\$100; 8 -> 3 C), #61(-\$130; 8 -> 3 C), #62 (-\$100; 12 -> 4 C). Run P1 (-\$100). Deliver 7 C to Denver (-\$2800; from #61 & #62 / Prospect #28 (-\$500). Survey 6/800 segment from G4-F4 (-\$700).
 #2: Operate #30(-\$200; 6 -> 1 L). Run P2, P3, P4, P7 & P8 (+\$250+400+1350+600+650). Sell all #30 lumber @ Denver (+\$1000). / Prospect #8(-\$500). Survey from Denver toward Hot Sulphur Springs (-\$600).
 #3: Operate #64 (-\$250; 11 -> 4 C), #59 (-\$100; 4 -> 4 C) & #39 (-\$250; 6 -> 2 L). Deliver 4 C from #64 to Santa Fe (+\$2000) / Prospect #66(-\$400). Survey South Fork-Pagosa Springs (-\$1500).
 #4: Buy 1.5 Marysville Au from Chinnery for \$4875. Operate #45 (-\$150; 5+6 -> 4 C), #47 (-\$100; 3 -> 3 C). Run P5, P11 & P12 (+\$100 +700+1250). Deliver 1.5 Au (+\$8250) & 3 C from #47 to SL-C (+\$1500). / Prospect Deck (#32). Survey 4/400 segment in D4 (-\$400).
 #5: Decline #5. Operate #57 (-\$200; 8 -> 4 C) & #53 (-\$100; 10 -> 4C). No deliveries. / Prospect #51 (-\$400). Survey Elk Spring to Craig (-\$500).
 #6: Operate #36 (-\$100; 7 -> 1 L), #27 (-\$150; 8 -> 0.5 Ag), #34 (-\$200; 5 -> 1 L), #40 (-\$200; 10 -> 3 L). Run P6 (+\$800). Deliver 3 #40 Lumber to Santa Fe (+\$2400) / Prospect #25 (-\$700). Survey Durango-Silverton (-\$1200).

DISPUTES: None

NOTE: Card #72 was drawn first when replenishing the available claims, forcing all undisputed, unowned claims to the bottom of the Deck. Card #69 was drawn as the new 6th card, so #65, 31, 19, 68, & 21 are placed on the bottom of the deck. The second card drawn was #71, causing a reshuffle. If Zieske declines #32, it will be shuffled into the remaining deck.

THE MARKETS:

Gold:	5+6 = -2->	\$5000	Denver Silver	5-4 = +4 ->	\$4000
SLC Silver	1 = +3 ->	\$1800	Denver Lumber	12-4+1 = -2 ->	\$600
SLC Lumber	5-4 = +3 ->	\$1500	Pueblo Lumber	7-4 = +2 ->	\$800
SF Lumber	7-3 = +1 ->	\$800	Denver Coal	8+2-4 = nc	\$800
SLC Coal	4-4+2 = +2 ->	\$500	Pueblo Coal	5-4 = +3 ->	\$400
SF Coal	7-4+4 = nc ->	\$500			

PLAYER STATUS

#1: Don Chinnery: \$5807. (S+1, P), #60(4 C), #2(0.25 Au), P1, #11(0.5 Ag, D), #62, #61, #24(2.5 Ag), #13(2 Ag, D), #29(1 Ag, D), #37(2 L), #28
 #2: Bill Wordsmann: \$29225. (S, P+1), P2, P3, #6(0.5 Au, D), P7, P4, #18(1 Ag), #30, P8, #81
 #3: Wayne Morrison: \$3800. (S+1, P), #64, #39(4 L), #59(11 C), #68
 #4: Paul Zieske: \$11450. (S, P+1), P5, #12(1.5 Ag), P11, #52(11 C), P12, #47(3 C), #45(4 C), #32
 #5: Michael Quist: \$8750. (S+1, P), #9(2 Au), #57(13 C), #53(7 C), #51
 #6: Dan Farrow: \$1900. (S, P+1), P6, #34, #26(1.5 Ag, D), #27(0.5 Ag), #36, #40, #23

AVAILABLE CLAIMS:

#14: Aspen (Ag, \$500/\$200)
 #31: Walden (L, \$500/\$250)
 #48: Emery (C, \$300/\$150)
 Passengers Cards 9, 10, 13, 14, 16, 17
 #19: Leadville (Ag, \$1000/\$250)
 #33: Boulder (L, \$200/\$100)
 #55: Bowie (C, \$400/\$200)
 The Deck

Due next time are your Turn 15 operate and deliver decisions for your claims, and your surveying and prospecting decisions for Turn 16. Remember Turn 16 is snow.

DEFUNCT CARDS: #1, 3, 4*, 6, 10, 13, 16, 29, 38, 42, 49, 56, 63, 67.
 *Leadville depletion (1).

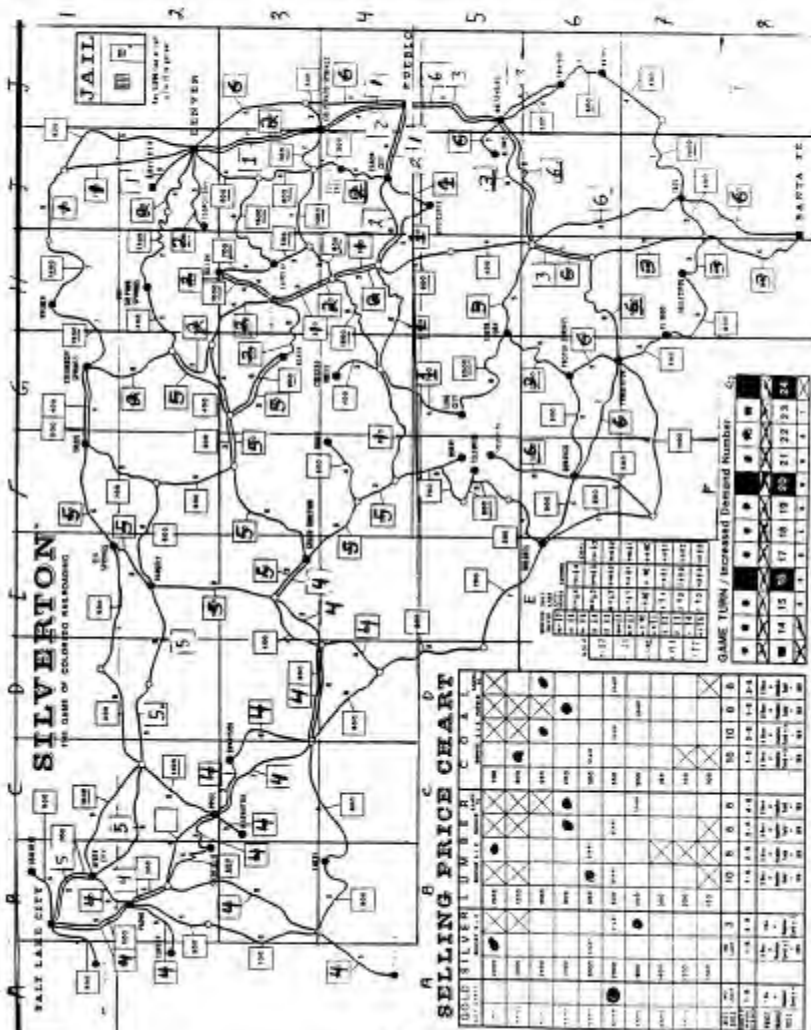
THE MAP:

Owning routes have their prices replaced by the owning player's number. Purple (snow-blocked) routes have their price/owner # underlined. Current prices have a black dot (or snowhead) in the appropriate box.

PRESS:

Farrow to all: I want I'm the first to reach Silverton and that is the name of the game, isn't it?

Boris to Farrow: Not really, I think it's fastest to SOK in this instance. Good try though.





MERCHANT OF VENUS CULTURES KNOWN!



Turn 9.2-10.3

The Cast:	Role	Race	Ship	This time..	(Next):
Chris Hassler:	Y.U.C.H.	Human	Cl	6.5,4,2/6.4,2	6.3,3,2/6.5,3,2
Richard Weiss:	H.E.A.D.	Quasith	Sc	6.3,1	3,2,1/4,3,1/6.5,1
Don Chinnery:	Gizmo	Ecepscep	Sc	5.4,1	6.4,3/3,3,1
Bill Wordelmann:	W.D.M.	Dell	Sc	4.3,1	3,3,2/5,4,3
Mike Quist:	Little Fuzzy	Nik	Sc	5.5,3	5.5,3/5,3,3
Debbie Osborne:	Equino	Whynom	Sc	6.4,2	5.5,3/3,3,2

TURNS 9.2-10.3:

Y.U.C.H.: (6.5,4,2) Grand Port(a)-OB-Y-7(OPEN PORT)-R-B-R-B-Y-B-R-B-Y-R-CobblePort(s)
-CobblePort(s)
H.E.A.D.: (6,3,1) A-OB-B-OB-B-Y-B-R-B-Y-
Gizmo: (5,4,1) Titan's Tower(s). Jump Start to TG5(n)-OB-R2D(+20)-A-A-R-B-Y-NC5.
W.D.M.: (4,3,1) Moonport(s)-OB-2(R40).
Little Fuzzy: (5,5,3) A-NC3-B4G(+20)-NC3-R-Y-A-Dryport-2(B10)-B-OB-Desolation Landing(s).
Discover Graw, collect IOU, buy factory (\$130+90-200 = \$220).
Equino: (6,4,2) Rumbleport(OB)-B-B-OB-B-R-(Y)-B-R-B-(Y)-B-R-Desolation Landing(OB).
Y.U.C.H.: (6,4,2,1) Cobbleport(s). Sell two Bionic Perfume (+\$280, draw Paperweights and Demand
for Wine @ 4a), buy the Dell Factory for \$200, buy Dribble Glass for \$120, (receive \$60
commission), buy Finest Dust for \$10.

Due next time are three orders from H.E.A.D. and two orders from everyone else. Your rolls are
above. On p9, a map. Triangles are ships, hexagons are factories.

Culture Summary:

- 1a: Giant Planet. Bionic Perfume(3), port(3), factory
- 1b: Water World. Vail Silk(6), port(2), factory
- 2: Desert World. Space Spice(6), port(2), demand for Genes (+\$40), demand for Sculpture (+\$80).
- 3: Multigeneration Ship. Mulch Wine(4), port, factory
- 4a: Colony World. Finest Dust(4), port(2), demand(2) for Wine (+\$60).
- 4b: Inhabited Moon. Rock Vendors(4), port(2), factory.
- 5: Ice Planet. Melt Pelts(6), port, demand for Wine (+\$40), demand for Dust (+\$50).
- 6: Space Station Planet. Immortal Grease(3), port, factory, demand for Pelts (+\$50).
- 7a: Interstellar Biosphere. Chiclé Liquor(5), port, factory.
- 7b: Polluted Planet. Servomechanisms(3), Pedigreed Boats, port(2), demand for Dust (+\$50).
- 8: (Rogue Planet). IOU. Impossible Furniture(5), port(2), factory.
- 9a: Jungle World. Designer Genes(4), port(2), factory.
- 9b: War-Torn System. Megalithic Paperweights(4), port(2).
- 10: Asteroid System. Psychotic Sculptures(3), port(2), factory.

Equino

Thunderbolt Immortal Greaseslapper (5c)
Hull: Yellow Drive
Holds: Psychotic Sculpture, Designer Genes
Cash: \$90
IOUs: \$100(#8)
Factories:

Yngvie's Universal Clearing House
Profit Monger II (Cl)
Hull:
Holds: Dribble Glass, Finest Dust
Cash: \$50
IOUs: \$100(#7a)
Factories: #4a

Horizon Expanding Aphrodisiac Deadheads

Wiz (5c)
Hull: Shield
Holds: Designer Genes, Pet Monsters
Cash: \$100
IOUs: \$60(#4a)
Factories: #5

Gizmo
Pacific 2-3-1 (5c)
Hull: Jump Start
Holds: Paperweight, Pipe Organ
Cash: \$50
IOUs:
Factories: #9b

We're Dell, Men

Firebreathing Ornithopter (5c)
Hull: Shield, Switch Switch
Holds: Immortal Grease
Cash: \$100
Factories:

Little Fuzzy
AT-3 Seeker (5c)
Hull: Gate Lock, Autopilot, R Shield
Holds: Servomechs
Cash: \$20
Factories: #2, #7b

PRESS:

Yngvie - Boris: I think I've finally figured out how these engines work.



DUNE

Shai-Hulud! Shai-Hulud!

TURN 4/5



THE CAST

ATREIDES (Weiss): KH, 1C, 14S, 3T @ Polar Sink, 3T @ Rock Outcroppings (14).
 BENE GESSERIT (Deb Osborne): 2C, 4S, 2T @ Arrakeen, Habbanya Ridge Sitch & Tuck's Sitch, 1T @ Carthag, Polar Sink, Shield Wall.
 EMPEROR (Tauck): 3C, 14S, 5T @ Shield Wall, 3T & 2* @ Arrakeen.
 FREMEN (Morrison): 3C, 2S, 1L, 3T & 1* @ Sitch Tabr, 4T @ False Wall East (27), 2T @ False Wall West (21E), 2T & 1* in Polar Sink.
 GUILD (Anderson): 3C, 46S, 9T @ Tuck's Sitch.
 HARKONNEN (Bryden): 3C, 16S, 7L, 10T @ Carthag, 4T @ Cielago North.
 TANKS: A 7T, E 7T & 2*, F 2T, H 2T, Jamis, Stilgar.

TURN 4:

- The Storm moves to Sector 17, killing 3 Atreides T in Rock Outcroppings in passing.
- Spice blows occur at Red Chasm and Cielago South (12) but not before Shai-Hulud appears at Cielago North (-4H). We have another Nexus! B & G remain allied.
- Bidding: B collects 2S CHOAM charity. There are five cards up for bid. They are:
 O bids 5, A&E bid 4, F bids 2, G gets _____ (5S to 2)
 E bids 4, F bids 2, A bids 1, E gets _____ (-4S)
 B bids 5 (G lending 5S), A bids 3, F bids 2, H gets _____ (5S to E)
 F bids 2, A bids 1, F gets _____ (2S to E)
 A bids 2, A gets _____ (2S to E)
- Revival: A revives 3T (-2S), E revives 2T & 1* (-4S), F revives 2T, H revives 3T (-2S).
- Shipping: A ships 5T to Carthag (B hitchhikes 1T; 5S to G), E ships 2T & 1* to Arrakeen (B hitchhikes 1T; -3S to G), H ships 3T to Tuck's Sitch (B hitchhikes 1T; -3S to G).
- Movement: A moves 5T Carthag-Polar Sink, E moves 5T Shield Wall-Imperial Basin-Arrakeen, F moves 2T & 1* from Sitch Tabr to Plastic Basin (11), H moves 3T from Tuck's Sitch-Cielago South.
- Combat: None.
- Spice Collection: E collects 1S for Arrakeen, H collects 2S for Carthag and 9S for Cielago South, G gets 1S for Tuck's Sitch.

TURN 5:

- The Storm moves to Sector 18. The Storm will next move _____.
- Spice blows occur at Shaya's Ridge (6) and Oh Gap (6) but not before Shai-Hulud appears at both Red Chasm (-8S) and Cielago South (-3H, 3S). We have another Nexus! The top Spice Card is _____.
- Bidding: B collects 2S CHOAM charity. There is one card up for bid. It is _____.

Due next time are orders covering the Nexus and Turn 4 Bidding to Turn 5 Spice Blow. We will of course halt the action for any combat.

ATREIDES (Weiss): KH, 2C, 5S, 13T @ Polar Sink.
 BENE GESSERIT (Deb Osborne): 3C, 8S, 3T @ Arrakeen & Tuck's Sitch, 2T @ Carthag & Habbanya Ridge Sitch, 1T @ Polar Sink, Shield Wall.
 EMPEROR (Tauck): 4C, 18S, 10T & 2* @ Arrakeen.
 FREMEN (Morrison): 4C, 0S, 1L, 1T @ Sitch Tabr, 4T @ False Wall East (27), 2T @ False Wall West (13), 4T & 2* @ Polar Sink.
 GUILD (Anderson): 4C, 46S, 9T @ Tuck's Sitch.
 HARKONNEN (Bryden): 3C, 24S, 7L, 10T @ Carthag.
 TANKS: A 7T, E 5T & 2*, H 6T, Jamis, Stilgar.

LEGEND: * = starred token, (A) = aggressor, A = Atreides, B = Bene Gesserit, C = card, E = Emperor, F = Fremmen, G = Guild, H = Harkonnen, KH = Kwifach Haderach, L = leaders, S = spice, # = sector, T = token.

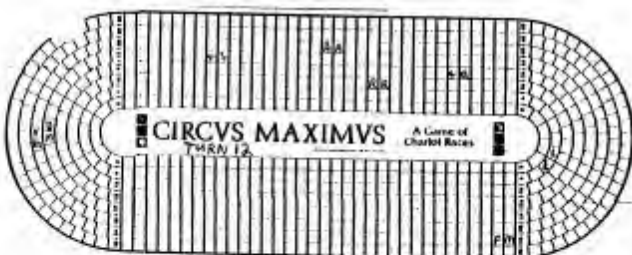
PRESS:

Harkonnen to Atreides: Paul Muad'dib, please plan to attend a diplomatic banquet in your honor in Carthag. We will send you the details.

Feyd
for the Baron

PS If you have electronic mail in the Polar Sink please send word where I can reach you.

Harkonnen to Baron: Thou turn'st at my eyes into my very soul / And there I see such black and grained spots / As will not leave this tint. --Hamlet



GODDESS NAR INTERVENES AGAIN!

Press: The Frylings Faction has protested MV's whip, stating "You know I've played many times before. You know I'm not that stupid to whip with only 3 END left." One would think not, but at MV had 4 END left when the orders were given. b) my telephone notes say "whip". Granted I was blindsided after an 0800 Saturday morning faculty meeting, so I don't distinctly recall either way. The goddess Nar also seems to be the patroness of lady charioters, and has granted the appeal. MD's #4 horse still lives; he still has 4 END. MV has 4 END and is back 2 squares.

HP#	COLOR	DRIVER (DR/PA)	CART	WHEELS	TEAM	END	Speed	P/E
2-1	White	Angela Amazonae (0/6)	H	0/0	1442	15	11	2/1
7-1	Purple	Sartorius (+2/9)	M	0/0	5434	13	18	2/1
8-1	Blue	Quintus (+1/6)	H	4/0	644-	10	15	2/1
9-1	Black	Flippus Maximus (+1/6)	H	0/0	543-	02	13	1/1
11-1	Red	Marcia Victoria (0/8)	M	0/0	5436	04	19	2/1
17-1	Green	Maddus Davidus (0/5)	H	0/0	8541	04	16	2/1
20-1	Yellow	Randius Rebbus (+2/8)	H	0/0	-234	08	11	2/1
21-1	Pink	Luscious Lucius (+2/7)	H	0/0	532-	08	12	1/1

M. Davidus: 15, no whip. Ahead 16. Score 2nd Egg.

R. Rebbus: 11, no whip. Ahead 2, driver lash on Sartorius. S doesn't avoid (4+2 vs 12+2). A roll (RR 5+2 vs S 4+2) nets the +1 column; the roll is 10 = Brake (-2 END). Ahead 5.

Sartorius: 18, whip (+6 MP, -6 END) = 24. Ahead 29, but 1 attack M Victoria cart-horse. MV fails to avoid (8+1 vs 10+2) and takes 5 -> 0 injury pts.

A Amazonae: 15, whip (+3 MP, -3 END) = 13. Ahead 18.

L. Lucius: 12, no whip. Ahead 9, in 4, ahead 1, taking corner at 3 over (5-2 = -; -3 END). Ahead 3.

F. Maximus: 6, no whip. Ahead 6.

Quintus: 15, whip (+6 MP, -6 END) = 21. Wheel check (10) Ahead 18, in 3.

M. Victoria: 19, no whip. Ahead 19.

Due next time are orders for Turn 13. These should include the usual: speed, whether to whip or not, whom to attack and how if the opportunity arises, to brake, evade, or take it if attacked, and what lane to finish in if possible. Watch your Endurance!

HP#	COLOR	DRIVER (DR/PA)	CART	WHEELS	TEAM	END	Speed	P/E
2-1	White	Angela Amazonae (0/6)	H	0/0	1442	12	11	2/1
7-1	Purple	Sartorius (+2/9)	M	0/0	5434	03	18	2/1
8-1	Blue	Quintus (+1/6)	H	4/0	644-	04	15	2/1
9-1	Black	Flippus Maximus (+1/6)	H	0/0	543-	02	13	1/1
11-1	Red	Marcia Victoria (0/8)	M	0/0	5436	04	19	2/2
17-1	Green	Maddus Davidus (0/5)	H	0/0	8541	04	16	2/2
20-1	Yellow	Randius Rebbus (+2/8)	H	0/0	-234	08	11	2/1
21-1	Pink	Luscious Lucius (+2/7)	H	0/0	532-	05	12	2/1

The betting booths are open for the final round of betting as per Rule 26.3. Present status is:

	AA	MD	LL	FM	Q	RR	S	MV	Cash
Anderson	8900	100	--	--	--	--	--	--	0
Chimerius	500	--	--	--	500	1600	500	1000	5500
Coroner	3000	--	--	--	--	--	2000	4000	1000
Frylings	--	--	--	2000	--	--	3000	5000	0
Harrison	2000	2000	--	3000	2000	--	1000	--	0
Picicator	--	--	100	--	--	100	--	--	0
Thakri	800	--	400	800	1800	1600	1000	--	3700

Press: Luscious Lucius yells to Flippus. "Your toughness should burn in your mouth, just mentioning the goddess' name. I hope your legs grow together and your head rolls off. And keep your distance! You hurt one of my horses and I'm going to sue!"



BRITANNIA

Turn 12/13
935-1010 20



The East:

PURPLE: Paul Diecke
GREEN: Chuck Hanna

BLUE: David Anderson
RED: Wayne Morrison

The Board:

ROMANO-BRITISH (0.5): 2A @ Essex, 1A @ Kent.
BELGAE (1.0): 2A @ Lindsey.
WELSH (0): 2A @ Dyfed & Gwynedd, 1A @ Cleyd, Cornwall, Devon, Gwent, Powys.
PICTS (0): 5A @ Dalriada, 2A @ Alban & Caithness, 1A @ Orkneys, Skye.
CALEDONIANS (0.5): 2A @ Hebrides.
NORSEMEN (1.0): 1A @ Mar & Moray, 2R @ Irish & Atlantic.
DUBLINERS (0): 2R @ Irish.
DANES (0): 4A @ Pennines, 2A & Bros @ Cumbria, 2A @ Galloway, 1A @ N Mercia & S Mercia, Suffolk & Wessex.

TURN 12 (Concluded)

DANES (0): 2A & Bros @ Cumbria-Cheshire-York-Lindsey, 1A Pennines-York-Lindsey, 1A Pennines-York, 1A Pennines-Bernicia, 1A Galloway-Strathclyde, 1A Galloway-Lothian, 1A N Mercia-Suffolk-Norfolk, 1A S Mercia-Essex, 1A Suffolk-Essex, 1A Wessex-Sussex-Essex, COMBAT @ Lindsey (6+1, 8+1, 4+1, 1-1-2 Belgae --Belgae eliminated) @ Essex (2, 1, 1, 4, 3, 2 RB r-Kent).

Danes score 4 VP for York, 1 VP each for Bernicia, Cumbria, Essex, Lindsey, Lothian, N Mercia, Norfolk, Pennines, S Mercia, Strathclyde & Suffolk, and 0.5 VP for Wessex.

Score: Purple 76, Green 73, Blue 52, Red 48.

TURN 13

The Danes are King (+4 VP) and place an extra A in Lindsey.

ROMANO-BRITISH (0.5): Grow 1 Population Pt. Move 1A Kent-Sussex.
WELSH (0): Grow 4.5 Population Pts. Add 1A @ Dyfed. Hold.
PICTS (0): Grow 2.5 Population Pts. Move 2A Alban-Moray, 1A Caithness-Moray, 1A Skye-Moray, 1A Dalriada-Skye, 1A Dalriada-Alban, COMBAT (5, 4, 2, 1-1-1) Norsemen (Mar).
CALEDONIANS (0.5): Grow 0.5 Population Pt. Hold.
NORSEMEN (1): Grow 1 Population Pt. 1A & 1R Atlantic-Avalon, 2R Irish-Orkneys & 1A Mar-Orkneys (5, 2, 1, 5-1, 6, 1-1-1R & 1 Pict). All raiders return to sea. Score 1.5 VP.
DUBLINERS (0): 2R & 5A @ Irish, 1A Irish-Galloway, 1A Irish-Cumbria, 1A Irish-Cheshire, 1A Irish-Cheshire-March, 2A Irish-Cheshire-York (6, 6, 4, 1-1 Dane).
DANES (0): Grow 6 Population pts. Remove Bros. Add 1A to Strathclyde & Lothian. Move 1A Strathclyde- & 1A Lothian-Galloway (2, 1, 6-1 Dane, survivor retreats to Lothian), 4A Lindsey-York (6, 4, 3, 2, 5, 3, 1 lose 1 each, 2 Dubliners retreat to Cheshire), 1A Norfolk-Suffolk-N Mercia, 1A Essex-Downlands, 1A Essex-S Mercia, 1A North-Frisian-Lindsey, 1A North-Frisian-Suffolk.

End of TURN 13: Purple, RBs score 0, Dubliners score 3.5, Green, Welsh score 8, Caledonians 2, Danes 17, Red, Norsemen score 5, Blue, Picts score 5.

Due next time are orders for Turn 14. The Danes are again King (+4 VP and a free army) 3 Dubliners appear in the Irish, 6 Danes and Sweyn/Canute appear in the Frisian, Norsemen, Dubliners, and Danes have hosts. At the end of the turn, 4 Danes and Canute are removed. See also Rule 10.6 at insufficient Danes in force pool to make 5.

The Board:

ROMANO-BRITISH (0.5): 2A @ Kent, 1A @ Sussex.
WELSH (1.5): 3A @ Dyfed, 2A @ Gwynedd, 1A @ Cleyd, Cornwall, Devon, Gwent, Powys.
PICTS (2.5): 4A @ Moray, 1A @ Alban, Caithness, Dalriada, Skye.
CALEDONIANS (1): 2A @ Hebrides.
NORSEMEN (1.5): 1A @ Avalon, Mar, Orkneys, 1R @ Irish & Atlantic.
DUBLINERS (0): 5A @ Irish & Cheshire, 1A @ Cumbria, Galloway, March.

--Continued on p 4



MAGIC REALM

Trolls Appear!



Day 4

THE CAST:

John Butitta:
Marcel Carbonneau:
Don Chinnery:
Dan Farrow:
Dan Osborne:
Debbie Osborne:

Willie the Pilgrim
Amber Rose the Amazon
Razi the Wizard
Sinplomo the Sorcerer (aka Misty)
Smaug of the Dark Helmet, a Black Knight
Thorn of the Grotto, an Amazon

EVENING 3

Thorn runs away from the (dark-side up) wolves toward BV4.

DAY 4

Razi @ Le4: M Ru1, H(3.2 = y), S(Loc 3.3 = passage), S(Loc 6.5 = nothing); reveals BONES
C and ALTAR 1. Two H Trolls appear at Ru1.
Thorn between OW5 and BV4: M BV4, M BV1, H(3.3 = y), M CL1, MCL1. Reveals Ruins M,
Slither 3.
Smaug @ CL4: H(2.2 = y), S(Loc 5.5 = nothing), S(Loc 6.4 = nothing), S(Loc 4.2 = chits)
Willie @ AV5: H(5.1 = y), M OW5, SPX, SP to enchant OW using WHITE 6 and MAGIC 14.
Sinplomo @ CL1: *Melta* M CL5, M CL3, M CL6, M CL6.
Amber Rose @ Cr2: H(5.4 = y), M Cr5, M Cr6, S(Loc 6.3 = nothing). Reveals Dank M, Lost
Castle 1, Cairns 5, Flutter 2, Patter 2, Patter 5, Roar 6: Giant moves to Cr5.

COMBAT: Willie may do battle with a six-pack of wolves at OW5. Razi can do battle with two H trolls at Ru1. Amber Rose could fight the T giant. None of these actions are recommended.

Due next time are orders for Evening 4 and Day 5.

BOARD NOTES

Cliff and Oak Woods are enchanted. A bat is at DW1. The Order has Claven Hoof (BLACK, +1 to all rolls) at the Chapel. There is a six-pack of wolves at OW5. There are giants in Cr5 and Le4. There are two H trolls & the Altar at Ru1. The Cairns is at Cr5. The Lost Castle is at Cr1.

PRESS

Boris to Amber Rose: Your second S last time was *Locate* but yielded *Nothing* = "...". Had it been a *Peer*, the result would've been the same.

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